

Usability Test Script

INTRODUCTION

- Hi, _____. My name is Katie, and I'm going to be walking you through this session today. We're conducting usability tests to better evaluate how well our prototype empowers people to learn new vocabulary. The session should take approximately 10 - 15 minutes.

The first thing I want to make clear right away is that this is not a test. You can't do or say anything wrong here. You will be testing an incomplete prototype that likely has errors and mistakes - that's why we're testing it out! If you have any questions as we go along, just ask them.

OK, let's get started. I'd like to ask you just a few quick questions about yourself before we get started with completing a few tasks.

SCENARIO TASKS

- 1. You find yourself with a few minutes in between meetings, see a push notification on your phone and so you sign in and take the opportunity to learn the new Word of the Day
- 2. You want to test your comprehension and decide to upload an original sentence. Additionally you remember you want to change your preferences for how often you're receiving reminders about the Word of the Day
- 3. You see a prior word of the day in your Notebook and recall a colleague using it recently in a meeting and you want to upload that comment as a reminder to yourself
- 4. You feel like you're making headway learning new vocabulary, but you want to check in on your progress and change up your target goals